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# Work package (WP) 2: The development of UNI-TEL training path (e-course) - ACTIVITY 2.1



University of Turku, Finland (P2)



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## ***WP2 contributes to enhance skills and competences of***

*professors/lectures*

*instructional designers*

*on innovative collaborative ICT-based practices as a means to increase curriculum modernisation and internationalisation.*

# General learning objectives of the course



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**Pedagogy** *Industry-relevant, working life oriented pedagogies such as project-based learning and problem-based learning*

**Technology** *To learn the principles of digitalization and enabling technologies that lead to innovative pedagogical practices;*

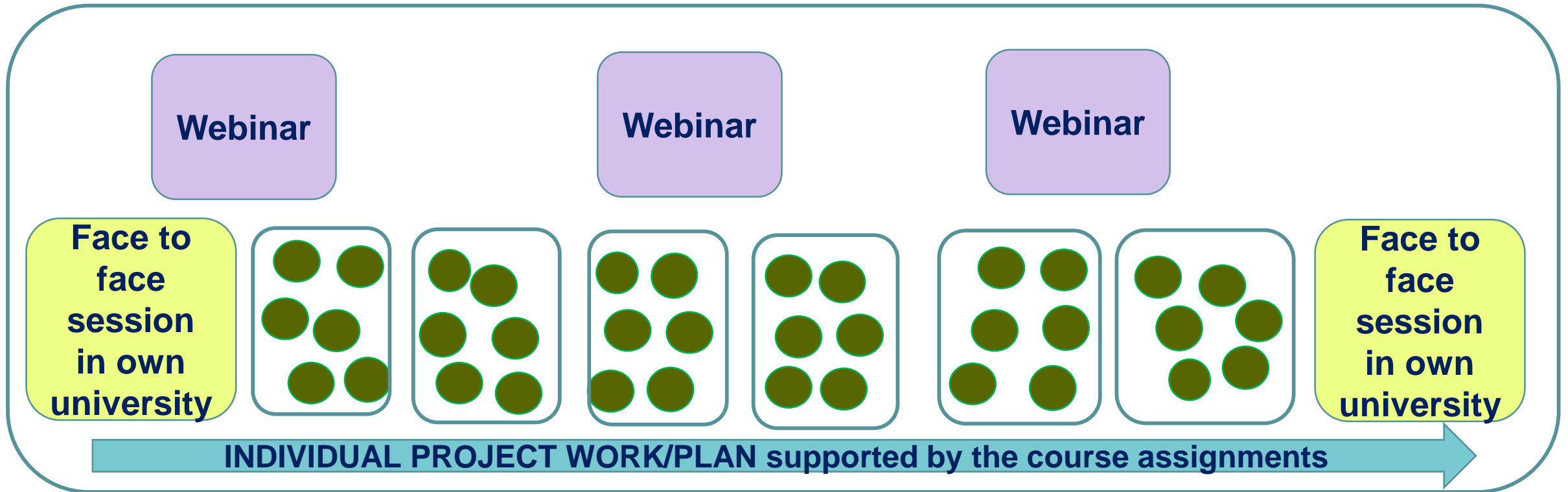
**Process development** *To learn technologies, protocols and tools for applying ICT in processes and services;*

**Transformation, change** *To be able to implement a project for the digital transformation of a process, area, or department.*




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# Structure of the training path (e-course)



**TOTAL DURATION: 4 MONTHS**

 36 video-audio lessons

 6 modules (agreed together with all partners)



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## Target audience (participants) of the designed course:

The training is designed for 91 participants

**at least 13 participants from each** Iranian partner institution

**70 % professors/lecturers, 30 % technical  
staff/instructional designers**

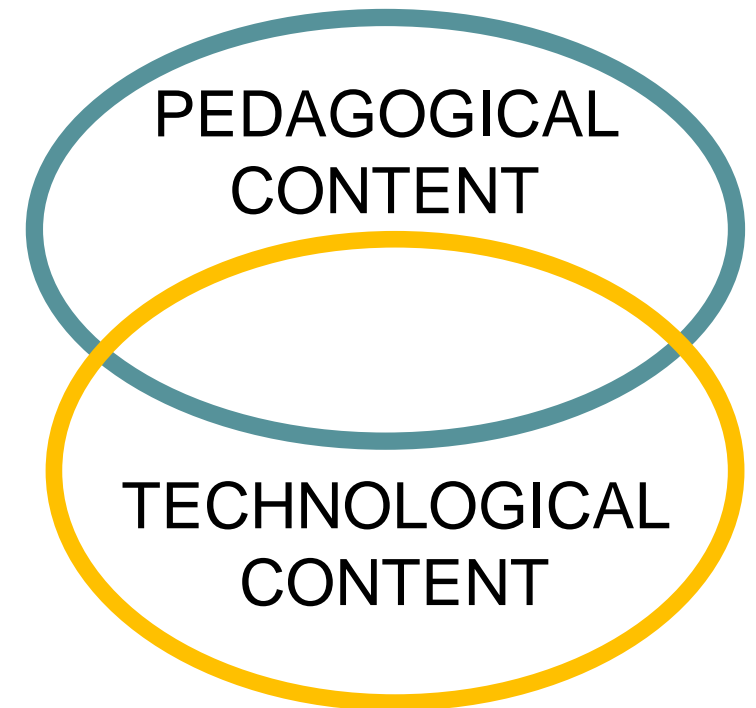
## WP 2.4 Development of the UNI-TEL e-course



BY UTILIZING THE RESULTS OF WP1:

EU HEIs and Iranian HEIs will **co-develop** the syllabus and learning material according the training path (WP2.1):

- audio/video lessons,
- presentations,
- videos,
- quizzes,
- questionnaires,
- projects,
- additional learning resources and
- literature.





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# **SUGGESTION OF E-COURSE'S MODULES AND TOPICS – INTRODUCTION BY UTU**



**UNIVERSITY  
OF TURKU**

# **A suggestion for the modules:**

**MODULE 1: Orientation to the course and modern concepts of learning**

**MODULE 2: Student-centered learning in practice and in STEM**

**MODULE 3: Methods and tools of TEL**

**MODULE 4: Cooperation with the industry and working life relevant skills**

**MODULE 5: Assessment and feedback as a part of teaching and learning**

**MODULE 6: Modernization of teaching**



<b>MODULE 1: Orientation to the course and modern concepts of learning</b>	
<b>1.1. Orientation to the course</b>	<ul style="list-style-type: none"> <li>- Course's aims and objectives</li> <li>- Structure and contents of studying</li> <li>- Methods of studying</li> <li>- Role and requirements of participants</li> <li>- Guidance and support provided</li> </ul>
<b>1.2. Opportunities and challenges of e-learning in Iranian HEIs - perspectives and practical experiences</b>	<ul style="list-style-type: none"> <li>- Contents are based on the WP1 report: e.g. <i>Addendum for Skills and competences of the Universities' lecturers in line with the digital education era</i></li> </ul>
<b>1.3. The concept, models and implementations of e-learning</b>	<ul style="list-style-type: none"> <li>- History and diversity of the concept of e-learning</li> <li>- Alternative ways to utilize network as part of the learning environment</li> <li>- Examples of alternative well-working implementations of e-learning</li> </ul>
<b>1.4. Designing quality e-learning</b>	<ul style="list-style-type: none"> <li>- Perspectives on quality e-learning (according to research)</li> <li>- Basic principles for designing quality learning (learning is not knowledge transfer but rather based on the student's activity)</li> <li>- Changing role of a teacher into instructor (who organizes and moderates activities in a learning environment, develops community culture and supports students' path to facilitate learning)</li> <li>- Aspects needed in quality e-learning design: content expertise, target group knowledge, pedagogical expertise, technical expertise</li> <li>- Usability of the e-learning environment</li> <li>- Features of a quality e-learning environment</li> </ul>
<b>1.5. Process of e-Learning Design</b>	<ul style="list-style-type: none"> <li>- The steps for planning an online course (including objectives, contents, materials, activity, assignments, assessment etc.) and writing an online course script</li> </ul>
<b>1.6 Project work as a part of training</b>	<ul style="list-style-type: none"> <li>- Personal/collegial developing project work – what, why, when and how</li> </ul>

<b>MODULE 2: Student-centered learning in practice and in STEM</b>	
<b>2.1. How to build learner-centered e-learning</b>	- The main principles, means and methods of learner-centeredness and how to adapt this information in e-learning design
<b>2.2. Engaging and motivating students with real-world problems in STEM teaching</b>	- Based on creating a student's understanding of the applicability, necessity, and relevance of STEM knowledge
<b>2.3. Student engagement and motivation through voluntary subject choice and flexibility in STEM teaching</b>	- Based on strengthening the student's motivation through arising personal interest and flexible teaching arrangements
<b>2.4. Building and utilizing community and collaboration in e-learning</b>	- Based on arising the student's social motivation and reinforcing learning through interaction
<b>2.5. Case example(s) of online implementations of STEM</b>	- Introducing interesting practices in STEM-related e-learning
<b>2.6. OER in online oriented STEM teaching</b>	- Introducing interesting STEM-related open educational resources (OER)

<b>MODULE 3: Methods and tools of TEL</b>	
<b>3.1. Building the cornerstones: Teamwork and IT support in universities</b>	- Perspectives and key issues for building an institutional e-learning team to ensure quality implementations
<b>3.2. Web applications, tools and programs – examples and practices</b>	- Introduction of selected web applications, tools and programs (and resources where to find more)
<b>3.3. Activating methods and online tools to enrich online learning</b>	- Introduction of selected activating methods and online tools (and resources where to find more)
<b>3.4. Pedagogical models of e-learning</b>	- Introducing different pedagogical models such as exploratory learning, project learning, problem-based learning, community learning, phenomenon-based learning
<b>3.5. Implementing advanced virtual learning</b>	- Implementing virtual labs, remote labs, simulations, educational games etc.
<b>3.6. Best practices of TEL</b>	- Selected good TEL practices to inspire and arise students' own thinking

<b>MODULE 4: Cooperation with the industry and working life relevant skills</b>	
<b>4.1. Generic skills of STEM experts (21<sup>st</sup> century skills)</b>	<ul style="list-style-type: none"> <li>- Generic (or transferable) skills and supporting their development in university studies</li> <li>- WP1 / Addendum for Skills and competences of the Universities' lecturers in line with the digital education era</li> </ul>
<b>4.2. University-Business collaboration: An overview and some examples</b>	<ul style="list-style-type: none"> <li>- Examples from Iran and Europe (utilizing WP1)</li> </ul>
<b>4.3. University's Technology Transfer (TT) strategies and ecosystems in various universities in Europe and Iran</b>	<ul style="list-style-type: none"> <li>- Get to know and learn from cases from Iran and Europe</li> </ul>
<b>4.4. Embedding Enterprise in the Curriculum I: Internships, alumni speakers in the university, company visits etc.(synchronizing with 4.5.)</b>	<ul style="list-style-type: none"> <li>- In topics 4.4. and 4.5 different forms of "student oriented" ways to support industry relevant skills are presented</li> </ul>
<b>4.5. Embedding Enterprise in the Curriculum II: Joint Masters' thesis assignments at companies, project assignments etc. (synchronizing with 4.4.)</b>	

<b>MODULE 5: Assessment and feedback as a part of teaching and learning</b>	
<b>5.1. Lessons learned from the national survey in Iran: Student opinions (WP1) on the role assessment</b>	
<b>5.2. Self-evaluation and peer evaluation</b>	- Different ways to utilize self-evaluation and peer-evaluation as a part of learning
<b>5.3. Plagiarism detection</b>	- Ways to avoid cheating in virtual learning
<b>5.4. Learning analytics</b>	- The concept of learning analytics and different tools for that to follow up and support learning
<b>5.5. Electronic exams</b>	- Electronic exams as a way for flexible and reliable assessment for learning
<b>5.6. Automatization of feedback</b>	- Finding cost-effective ways to support learning

<b>MODULE 6: Modernization of teaching</b>	
<b>6.1. Strategies and policies supporting development</b>	- Getting to know the university level strategies and policies from Iran and EU
<b>6.2. Quality assurance (QA) standards of e-learning</b>	- Getting to know different standards of e-learning
<b>6.3. Degree evaluation</b>	- How universities are evaluating the learning results of students and how students are evaluating teaching on degree level?
<b>6.4. How to utilize feedback as a source of development</b>	- How the results of different evaluations are utilized by the teachers, departments and by the university
<b>6.5. Curriculum development</b>	- The strategies and methods for curriculum development - Utilizing the results of WP1
<b>6.6. Staff development as a tool for development</b>	- Staff development in the strategies and policy documents - Different ways of staff development: training, mentoring, self-study, peer-learning

# Next steps (1/2)

WHAT	WHEN
Presenting the draft of the modules and topics	Project meeting 13 <sup>th</sup> Dec 2021
Modifying modules and topics according the meeting	December 2021
Presenting the curriculum (the modules and topics) for the Pedagogical Development Team (PDT)	Pedagogical Development Team meeting: Tuesday 11 <sup>th</sup> January 2022?
Selection of modules and topics <ul style="list-style-type: none"><li>• 3-4 topics / partner</li></ul>	January
PDT Meeting?	End of January

## Next steps (2/2)

<b>Material production 1</b> <ul style="list-style-type: none"><li>• learning outcomes</li><li>• slides</li><li>• Activating assignments/topic</li><li>• Module specific project work assignment (by UTU)</li></ul>	<b>February - March</b>
<b>Peer-feedback (cross-evaluation) by a selected partner</b>	<b>Beginning of April</b>
<b>Improvement of the materials according the feedback</b>	<b>April</b>
<b>Material production 2</b> <ul style="list-style-type: none"><li>• video/audio lessons</li><li>• lecture notes</li></ul>	<b>April – May</b>
<b>Peer-feedback / cross-evaluation by a selected partner</b>	<b>May-June</b>
<b>Improvement of the materials according the feedback</b>	<b>Materials ready 15<sup>th</sup> June</b>
<b>Uploading materials in e-learning platform (realized by P4 – PRISMA)</b>	<b>July</b>